HANNAH KING

Education

UDACITY VR DEVELOPER NANODEGREE

• Currently completing the final term of the Udacity VR Developer Nanodegree.

• Using Unity 3D and C# programming to create virtual reality experiences for platforms including the HTC Vive, Oculus Rift, and Google Cardboard.

• Served as Team Manager in the most recent Udacity VR TeamWorks challenge, leading a team to successfully create a firework-launching virtual reality game for the HTC Vive and Oculus Rift.

Athens, Georgia – 2017-2018

SOUTHERN VIRGINIA UNIVERSITY

• Bachelor of Arts in Theatre.

• Salutatorian — second highest academic standing — of the Class of 2013.

• Graduated *Summa Cum Laude*.

• Grade-point average: 3.99.

• Named on the President's List and Provost's List every semester attended full time.

Buena Vista, Virginia – 2009-2013

Experience

FREELANCE PROGRAMMER, WRITER & EDITOR

• Working with the University of Georgia Games and Virtual Environments Lab to create high-immersion virtual reality experiences for both educational and research-driven purposes.

• Providing writing, editing, and programming services for local businesses.

Athens, Georgia – 2016-Present

EDITORIAL MANAGER – SOUTHERN VIRGINIA UNIVERSITY

• Wrote more than 100 news articles published on the university's website, in the alumni magazine, and in local and national newspapers. Managed the university blog and wrote hundreds of blog posts.

• Edited news articles, blog posts, printed publications including the university's annual report and alumni magazine, and the university website.

• Managed and wrote posts for the university's Facebook, Twitter, and Instagram pages. Created successful social media advertising campaigns.

• Trained and managed news writing, social media, photography, and public affairs part-time employees and interns.

Buena Vista, Virginia – 2013-2016

COMMUNICATIONS & MARKETING ASSISTANT – SOUTHERN VIRGINIA UNIVERSITY

• Wrote more than 125 news articles published on the university's website.

• Edited news articles, blog posts, sections of the university website, and printed publications.

• Managed and wrote hundreds of posts for the university blog and official Facebook page.

• Trained and managed news and blog writing interns.

Buena Vista, Virginia – 2010-2013

Get in Touch

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Projects

• Vaccine World is a VR experience for the HTC Vive being used by UGA researchers to study the effectiveness of virtual reality in influencing people's decision to receive the annual influenza vaccine.

• Fireworks! offers players a fun, creative, firework-launching experience with two different game modes: a timed, target shooting range in three levels of difficulty and a freestyle mode where players can launch as many fireworks as they want. It is playable on the HTC Vive and Oculus Rift.

• The Museum of VR Art is a Google Cardboard experience that provides an overview of some of the VR technologies that are impacting the art world.

Technical Proficiencies

• C# – Intermediate

• Unity 3D – Intermediate

• Writing – Expert

• Editing – Expert

• Photography – Intermediate

• Wordpress CMS – Intermediate

• Sitecore CMS – Intermediate

• Photoshop Elements – Expert

• Google Analytics – Intermediate

• 3D Modeling – Beginner